

**In the Claims:**

1. In a computer system having a plurality of computers connected to storage system, each computer having software capable of sending and receiving network information, a method for providing continuous availability of the network information without use of the network comprising the steps of:

5 receiving transmission packets into an internal thread and placing the transmission packets into a queue determined by the type of transmission packet;

if the transmission packet is a write packet, copying the transmission packets into a buffer;

10 upon filling the buffer to a predetermined point, waking the internal thread to process the filled buffer, wherein the internal thread writes the contents of the buffer to the storage system.

2. The method according to claim 1, further comprising the step of:

prior to the internal thread receiving transmission packets, a client thread submitting the transmission packets into a write buffer.

3. The method according to claim 1, further comprising the step of:

calling, by the client thread an transport data function, wherein the transmission packets are extracted from the buffer.

4. The method according to claim 4, further comprising the steps of:

preconfiguring the application such that upon the unavailability of the network, the transmission packets are written by the application to a data storage system.

5. The method according to claim 4, further comprising the steps of:  
configuring the storage system to include a receive volume and a send volume, wherein the contents of the buffer are written to a send volume;  
copying the contents of the send volume to the receive volume.
6. The method according to claim 5, wherein the receive volume and the send volume are respectively located on first and second logical volumes of the storage system.
7. The method according claim 1, wherein the transmission packets include a unique header identifying the last portion of data read from the receive volume.
8. The method according to claim 4, further comprising the steps of:  
configuring the storage system to include a send volume,  
configuring a second storage system to include a receive volume, wherein the second storage system is geographically remote from the storage system;  
5 writing the contents of the buffer to the send volume; and  
copying the contents of the send volume to the receive volume.
9. The method according to claim 8 further comprising the step of:

10            returning the internal thread to a sleep state, after the contents of the buffer are  
written to the send volume.

10.    The method according to claim 9 wherein the copying of the contents of the send  
volume to the receive volume occurs upon a command from one of the plurality of  
computers.

11.    In a computer system having a plurality of applications, in communication with a  
storage system, each application having a process capable of sending and receiving  
information over a network to and from the plurality of applications, a method for  
providing continuous availability of the network information comprising the steps of:

- 5            recognizing that the network between the applications is unavailable;  
              in response to the unavailability of the network, writing the network information  
from one of the applications to a first volume;  
              copying the network information written to the first volume to a second volume  
system;  
10            reading the network information from the second volume.

12.    The method according to claim 11, wherein the network information is read by the  
second volume in less than a predetermined period of time after it is written to the first  
volume.

13.    The method according to claim 11, wherein the plurality of applications performs  
clustering functions.

14. The method according to claim 11, wherein the plurality of applications performs internet browsing functions.
  
15. The method according to claim 11, wherein the network is the internet.
  
16. The method according to claim 11, further comprising:  
a second storage system geographically remote from the storage system, wherein the first volume is on the storage system and the second volume is on the second storage system.

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